# Intro to Monsoon and Slurm (compressed)

https://rcdata.nau.edu/hpcpub/workshops/classroom gpu.pdf

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## Get logged in!

- From a Mac or Linux system (happy with command line):
  - Open the terminal application
  - ssh <u>your\_louie\_id@rain.hpc.nau.edu</u>

#### Or

- Ondemand (new to or hate command line):
  - <u>https://ondemand.hpc.nau.edu</u>
  - See <u>https://rcdata.nau.edu/hpcpub/workshops/odintro.pdf</u> for more info

Slides here:

https://rcdata.nau.edu/hpcpub/workshops/classroom\_gpu.pdf



## List of Topics

- Cluster education
  - What is a cluster, exactly?
  - Queues, scheduling and resource management
- Cluster Orientation
  - Monsoon cluster specifics
  - How do I use this cluster?
  - Exercises
  - Question and answer



#### What is a cluster?

- A computer cluster is many individual computers systems (nodes) networked together locally to serve as a single resource
- Ability to solve problems on a large scale not feasible alone



## What is scheduling?

- "A plan or procedure with a goal of completing some objective within some time frame"
- Scheduling for a cluster at the basic level is much the same. Assigning work to computers to complete objectives within some time availability
- Not exactly that easy though. Many factors come into play scheduling work on a cluster.



## Scheduling

- A scheduler needs to know what resources are available on the cluster
- Assignment of work on a cluster is carried out most efficiently with scheduling and resource management working together



#### **Resource Management**

- Monitoring resource availability and health
- Allocation of resources
- Execution of resources
- Accounting of resources



#### **Cluster Resources**

- Node
- Memory
- CPU's
- GPU's
- Licenses



CPU MULTIPLE CORES GPU THOUSANDS OF CORES



#### What is a queue?

- Normally thought of as a line, FIFO
- Queues on a cluster can be as basic as a FIFO, or far more advanced with dynamic priorities taking into consideration many factors





## Many scheduling methods

- FIFO
  - Simply first in first out
- Backfill
  - Runs smaller jobs with lower resource requirements while larger jobs wait for higher resource requirements to be available
- Fairshare
  - Prioritizes jobs based on users recent resource consumption



#### Inside a Node





### Monsoon

- The Monsoon cluster is a resource available to the NAU research enterprise
- 103 systems (nodes) cn[3-105]
- 2860 Intel Xeon cores
- 20 GPUs, NVIDIA Tesla K80, P100, and V100
- Red Hat Enterprise Linux 6.8
- 24TB memory 128GB/node min, 1.5TB max
- 500TB high-speed scratch storage (Lustre)
- 615TB long-term storage (ZFS)
- High speed interconnect: FDR Infiniband



### Slurm ... yummm

- Slurm (Simple Linux Utility for Resource Management)
- Excellent resource manager and scheduler
- Precise control over resource requests
- Developed at LLNL, continued by SchedMD
- Used everywhere from small clusters to the largest clusters:
  - Fugaku (#1), 7.3M cores, ARM Fujitsu, 415 PF, 28.3k kW Japan
  - Summit (#2), 2.4M cores, NVIDIA Volta GPUs, 200 PF, 9.7k kW USA



#### Small Cluster!



Dual core?



#### Largest Cluster!



2.4M cores



## Monsoon scheduling

- Combination of scheduling methods
- Currently configured to utilize backfill along with a multifactor priority system to prioritize jobs





## Factors attributing to priority

- Fairshare (predominant factor)
  - Priority points determined on users recent resource usage
  - Decay half life over 1 days
- QOS (Quality of Service)
  - Some QOS have higher priority than others, for instance: debug
- Age how long has the job sat pending
- Job size the number of nodes/cpus a job is requesting



## Storage

- /home 10GB quota
  - Keep your scripts and executables here
  - Snapshotted twice a day: /home/.snapshot
  - Please do not write job output (logs, results) here!!
- /scratch 500TB total space, 30 day retention
  - Very fast storage, capable of 11GB/sec
  - Quota: 10TB, 1M files
  - Checkpoints, logs
  - Keep all temp/intermediate data here
  - Should be your default location to perform input/output



## Data Flow

- 1. Keep scripts and executables in /home
- 2. Write temp/intermediate data to /scratch
- Copy data to /projects/<group\_project>, for group storage and reference in other projects
- 4. Cleanup /scratch

\*\* Remember, /scratch is a scratch filesystem, used for highspeed temporary, and intermediate data



#### Remote storage access

- scp
  - scp files <u>nauid@rain.hpc.nau.edu</u>:/scratch/nauid
  - WinSCP (windows)
  - Fetch (mac)
- samba / cifs
  - \\nau.froot.nau.edu\cirrus (windows)
  - smb://nau.froot.nau.edu/cirrus (mac)



## Modules

Software environment management handled by the *modules* package management system

- module avail what modules are available
- module list modules currently loaded
- module load <module name> load a package module
- module display <module name> detailed information including environment variables effected



## Software

- ENVI / IDL
- Matlab
- Mathematica
- Intel Compilers, and MKL
- R
- SAS
- Qiime, and Qiime2
- Anaconda Python
- Lots of bioinformatics programs
- Request additional software to be installed!



## Interacting with Slurm

- What resources are needed?
  - 2 cpus, 12GB memory, for 2 hours?
- What steps are required?
  - Run prog1, then prog2 ... etc
  - Are the steps dependent on one another?
- Can your work, or project be broken up into smaller pieces? Smaller pieces can make the workload more agile.
- How long should your job run for?
- Is your software multithreaded, using pthreads, OpenMP or MPI?



## Example Job script

- #!/bin/bash
- #SBATCH --job-name=test
- #SBATCH --output=/scratch/nauid/output.txt
- #SBATCH --time=20:00
- #SBATCH --chdir=/scratch/nauid

# the stdout from your program goes here
# shorter time = sooner start
# default location slurm searches

- # replace this module with software required in your workload
- module load anaconda3
- # example job commands
- # each srun command is a job step, so this job will have 2 steps
- srun sleep 300
- srun python -V



#### Job Parameters

You want	Switches needed
More than one cpu for the job	cpus-per-task=2, or -c 2
To specify an ordering of your jobs	dependency=afterok:job_id, or -d job_id
Split up the output, and errors	output=result.txterror=error.txt
Add MPI tasks/ranks to your job	ntasks=2, or -n 2
MPI ranks per node	ntasks-per-node
MPI ranks per socket	ntasks-per-socket
To receive status email	mail-type=ALL



#### **Contraints and Resources**

You want	Switches needed
To choose a specific node feature (e.g. avx2)	constraint=avx2
To use a generic resources (e.g. a gpu)	gres=gpu:tesla:1



## Login node vs Compute node

- When you login to "monsoon" interactively or via Ondemand you are placed on a login node.
- The login node is a shared system used solely for:
  - Developing scripts
  - Transferring small data
  - Submitting work to the scheduler
  - Analyzing results
  - Debug work less than 30 minutes in length
- The compute nodes are what make the supercomputer "super".
- Don't attempt to complete your homeworks >30min in length outside of slurm. If you do, they will be auto-killed, and your professor will be notified!



## Interactive / Debug Work

- Run your compiles and testing on the cluster nodes by:
  - srun –p all gcc hello.c –o a.out
  - srun –qos=debug -c12 make -j12
  - srun Rscript analysis.r
  - srun python analysis.py
  - Try this now:
    - srun hostname
    - hostname



#### Long Interactive work

- salloc
  - Obtain a SLURM job allocation that you can work with for an extended amount of time. With an allocation, srun commands are run instantly against this allocation.

[user1@wind ~ ]\$ salloc -c 2 --time=5:00:00 salloc: Granted job allocation 33442 [user1@wind ~ ]\$ srun python analysis.py [user1@wind ~ ]\$ exit salloc: Relinquising job allocation 33442 [user1@wind ~ ]\$ salloc -N 2 salloc: Granted job allocation 33443 [user1@wind ~ ]\$ srun hostname cn3.nauhpc cn2.nauhpc [user1@wind ~ ]\$ exit salloc: Relinquising job allocation 33443



### Submit the script

The sbatch command is used to submit batch jobs to the slurm workload manager. Jobs submitted with sbatch are placed in a queue where they wait for resources to become available.

[user1@wind ~ ]\$ sbatch jobscript.sh

Submitted batch job 85223

 slurm returns a job id for your job that you can use to monitor or modify constraints



## Monitoring your job

- squeue
  - view information about jobs located in the SLURM scheduling queue.
- squeue --start
- squeue -u login
- squeue -o "%j %u ... "
- squeue -p partitionname
- squeue -S sortfield
- squeue -t <state> (PD or R)



## Monitoring your job

- sprio
  - view the factors that comprise a job's scheduling priority
- sprio –l
  - -- list priority of users jobs in pending state
- sprio -o "%j %u ... "
- sprio -w



## Controlling your job

- scancel
  - Used to signal jobs or job steps that are under the control of Slurm.
- scancel -j jobid
- scancel -n jobname
- scancel -u mylogin
- scancel -t pending (only yours)



## Controlling your job

• scontrol

Used to view and modify Slurm configuration and state.

• scontrol show job 85224



## Job Accounting

• To see job history, and job efficiency use jobstats!

jobstats -r
jobstats -j <jobid>
# see stats for the individual jobid
jobstats -S 9/1/19
# see job stats for all jobs since 9/1/19



Get to know monsoon and Slurm, on your own.

- How many nodes make up monsoon?
   Hint: use "sinfo"
- 2. How many nodes are in the all partition?
- 3. How many jobs are currently in the running state ?
  - Hint: use "squeue -t R"
- 4. How many jobs are currently in the pending state? Why?
  - Hint: use "squeue –t PD"



- Create a simple job in your home directory
- Example here: /common/contrib/examples/job\_scripts/simplejob.sh (copy it if you like <sup>(C)</sup>)
  - cp /common/contrib/examples/job\_scripts/simplejob.sh ~/
- Name your job: "exercise"
- Name your jobs output: "exercise.out"
- Output should go to /scratch/<user>/exercise.out
- Load the module "workshop"
- Run the "date" command
- And additionally, the "secret" command
- Submit your job with sbatch, i.e. "sbatch simplejob.sh"



- Edit the jobscript from previous exercise 2
- Make your job sleep for 5 minutes (sleep 300)
  - Sleep is a command that creates a lazy process that ... sleeps and does nothing
- Monitor your job
  - squeue -u your\_nauid
  - squeue -t R
  - scontrol show job jobnum
  - sacct -j jobnum
    - Inspect the steps
  - Cancel your job
    - scancel jobnum



- Edit the same job script from exercise 3
- Remove the srun statements
- Add a module load statement to load "cuda"
  - module load cuda
- Add a statement to request one gpu
  - #SBATCH -G 1
- Request a special reservation for this workshop
  - #SBATCH --reservation=gpu\_class
- Run the v100\_secret binary
  - srun v100\_secret
- Save the job script
- Resubmit the job script with sbatch
- Verify that the job is now scheduled to use a gpu
  - scontrol show job <job id>
  - squeue -u <your id>
  - The job will be scheduled to run on our v100 gpu node:
    - cn1
  - Check the exercise.out output file for the secret code

# note, this is not needed outside of this workshop



## Specifying specific GPUs

- There are three different NVIDIA GPU models currently
  - k80
  - p100
  - v100
- To request a generic GPU
  - #SBATCH -G 1
- To request a specific GPU
  - #SBATCH -G 1
  - #SBATCH -C <model>
    - k80
    - p100
    - v100
  - Example
    - #SBATCH -G 1
    - #SBATCH -C k80

## Utilizing GPUs interactively

- To utilize a generic GPU interactively
  - srun -G 1 a.out
- To utilize a specific GPU model interactively
  - srun -G 1 -C k80 a.out
- Request a GPU allocation to use interactively for some time
  - salloc -G -C k80 -t 2:00:00
  - srun a.out

- Copy job script and edit:
  - /common/contrib/examples/job\_scripts/lazyjob.sh
- Edit the job with your user id
- Submit the job, it will take 65 sec to complete
- Use sstat and monitor the job
  - sstat -j <jobid>
- Review the resources that the job used
  - jobstats -j <jobid>
- We are looking for "MaxRSS", MaxRSS is the max amount of memory used
- Edit the job script, reduce the memory being requested in MB and resubmit, edit "--mem=", e.g. --mem=600
- Review the resources that the optimized job utilized once again
  - jobstats -j <jobid>

• Ok, memory looks good, but notice that the usercpu is the same as the elapsed time

Usercpu = num utilized cpus \* elapsed time

- This is because the application we were running only used 1 of the 4 cpus that we requested
- Edit the lazy job script, comment out first srun command, and uncomment the second srun command.
- Resubmit
- Rerun jobstats -j <jobid>, notice now usercpu is a multiple times the elapsed time, in this case (4).
   Because we were allocated 4 cpus, and used 4 cpus.
- Now address the egregious time estimate!



## Keep these tips in mind

- Know the software you are running, is it multi-threaded?
- Request resources accurately
- Supply an accurate time limit for your job
- Don't be lazy, it will effect you and your group negatively



#### **Question and Answer**

- More info here:
  - http://nau.edu/hpc
- Linux shell help here:
  - <u>http://linuxcommand.org/tlcl.php</u>
  - Free book download
  - https://nau.edu/HPC/Linux-External-Resources/
- And on the nauhpc listserv
  - nauhpc@lists.nau.edu





SLURM\_ARRAY\_JOB\_ID:the job array's ID (parent)SLURM\_ARRAY\_TASK\_ID:the id of the job array member n (child)%A





## **Slurm Arrays Exercise**

- From your scratch directory: "/scratch/nauid"
- tar xvf /common/contrib/examples/bigdata\_example.tar
- cd bigdata
- edit the file "job\_array.sh" so that it works with your nau id replacing all NAUID with yours
- Submit the script "sbatch job\_array.sh"
- Run "squeue", notice there are 5 jobs running, how did that happen!



#### Hate command line?



- Ondemand
  - <u>https://ondemand.hpc.nau.edu</u>
  - For command line access, click on clusters tab, and select monsoon cluster login shell
  - See <u>https://rcdata.nau.edu/hpcpub/workshops/odintro.pdf</u> (pages 35-37)